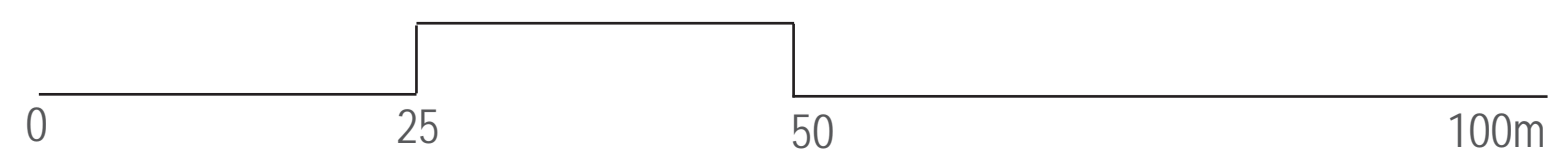
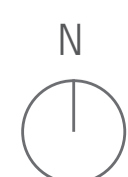




## KEY

- 1 Additional Shade Trees - option for overflow parking for events.
- 2 Resurface and repaint line work to basketball court, upgrade seating to south, and hoops.
- 3 Retain and expand on community walk
- 4 Retain existing sculptural busts with an informal compacted gravel pathway.
- 5 Provide path connection to Pirra Court.
- 6 Replace turf with low understory to soften interface with fence whilst maintaining visual connection (passive surveillance) to houses.
- 7 Provide concrete footpath to the park surrounds to connect park elements and improve accessibility.
- 8 Potential location for Dog Park (if required).
- 9 Maintain open turf for informal play and community events.
- 10 Provide low native understory to existing trees (dry planted using revegetation techniques).
- 11 Retain existing playground and extend with custom nature play elements to the north.
- 12 Seating node, with shelters, BBQs, drink fountain and table and chair settings.
- 13 Exercise nodes - sheltered with new feature shade tree planting to central activity node.
- 14 Upgrade to existing toilet block, and potential future upgrade to change rooms and storage areas
- 15 Retain existing skate park and provide seating and hardstand to surrounds.
- 16 Additional Shelter and table and chair settings to skate park.
- 17 Path Axis to provide sight lines from road through to skate park.
- 18 Pumptrack to replace existing 'bike' track.
- 19 Uplift pruning to existing trees and provide low ground covers to maintain passive surveillance over skate space.
- 20 WaterCorp works to south west corner of site.
- 21 Provide bollards and access point to easement for informal parking during events/at peak times.

# CHARWOOD RESERVE - LANDSCAPE MASTER PLAN



REVISION:  
A

DATE:  
March 2018

SCALE:  
1:500 @A1

CLIENT:  
City of Wanneroo

PROJECT NAME:  
Charnwood Reserve  
Master Plan

DRAWING:  
MP - 01



**PRECEDENT IMAGES:**



**A** Potential to incorporate art into basketball court

**D** Low native planting can add vibrancy and interest to the park while attracting native fauna.

**B** Pump Track, similar size to Baldivis pump track to support skate park and create youth hub.

**E** Place informal seating nodes around playground and skate node to support high use times.

**C** Shelters can represent local materials, themes or stories.

**F** Connect areas with concrete footpath, provide markings to indicate distance around track.

