

KINGSWAY INDOOR STADIUM
VOLLEYBALL RULES SHEET

Updated 27th April 2021

GENERAL

- All rules per official 'FIVB' rule book unless superseded by any Stadium Rules contained in this document.
- No timeouts can be called
- All participants play at their own risk.
- All umpire calls are final and must be respected.
- 4 points are awarded for a win, 2 point for a draw and 0 points for a loss.

THE TEAM

- Consists of 6 players on court, with a maximum of 4 substitutes.
- A team must field a minimum of 4 players on court.
- Mixed Teams must have a minimum of one male and one female player on Court.
- Substitutions are only at side out, with teams rotating clockwise through the server.
- Teams may not borrow players in semifinals or finals, otherwise penalties apply as per the by-laws.
- A player must play at least 3 times for a team they wish to play for in the final series. **Unless otherwise stated by management.**
- If a player has played three games for more than one team, they may only represent one in the final series (the team they are registered to).
- All players must register with their team through the **GameDay** website.

GAME DAY

- **Teams must produce a receipt for game payment before they are allowed to partake in play. They must also write down or tick their names in full on the team sheet provided.**
- Games will commence at their designated start time.
- If a team has less than the required minimum of 4 players, they will give away 2 points per minute until another player arrives or match is forfeited (5 minutes maximum).
- A team is not allowed to continue if their team is reduced to 3 players (forfeit).

UNIFORM

- There is no requirement for same coloured uniforms.
- Players may wear long pants provided they do not have a zipper or belt.
- Prescription spectacles are permitted to be worn however players who do so do at their own risk.
- All players must remove objects such as watches or jewelry that may be dangerous to other players. The Umpire has sole discretion on what is considered dangerous.

GAMES

- Normal season games is best of three sets with a time limit of 45 minutes. The first two sets will be played to 25 points. The team to first reach 25 points with a 2 point lead wins the set. If a third set is required it will be played to 15 points with a 2 point lead.
- Teams swap sides of the court after each set.
- The first team to win two sets will win the game. If a game remains tied after two sets, a third set will be played, time permitting.

- If a game is not complete at the 45 minute mark, the team leading in the third set is awarded that set. If two sets are not complete, the game will be awarded to the team that won the first set if they are leading at the end of the second set. If the team that lost the first set is in front at the end of the second set, the result will be recorded as a draw.
- If a game result is decided prior to the 45 minute time limit, the game will continue as a 'friendly' until the time limit is reached.
- **FINALS:** Finals game is best of three sets as per normal season games. If a third set is required it will be played until completion, with no time limits.

SERVING

- Team earn the right to serve after earning a point.
- Players of the receiving team are to rotate one position clock-wise after winning a point, this rotation is to take place prior to the team serving.
- The player serving will continue to do so and players remain in their positions until the opposing team wins a point or the set concludes.
- Receiving and Serving Teams receive a point when they win a rally.
- No faults are permitted. If a fault occurs the receiving team wins a point and the right to serve.

HITS AND BLOCKS

- Teams have a maximum of three hits (in addition to blocking), for returning the ball. If more are used, the team commits the fault of 'four hits'.
- A block is not counted towards a team's number of hits, meaning a team is entitled to three hits to return the ball.
- Players cannot consecutively hit the ball unless the ball is touched while blocking. They can then make a second play at the ball.
- The ball may touch ANY PART OF THE BODY.
- A ball hit into the net may still be recovered permitting a team has not reached their three hit limit.
- Hits and blocks are determined at the discretion of the umpire.

BOUNDARIES

- The ball may not hit the ceiling. If this occurs the ball is considered dead and a point is awarded to the opposing team.
- The ball must be hit over the net through the area in between the net antennas. Failure to do so results in a point awarded to the receiving team.
- The ball may not hit the net antennas. A point is awarded to the receiving team if this occurs.
- A player CANNOT hit any part of the net. A fault is also called if a player's **WHOLE** foot or half of their body is fully over the centre line.

FORFEITS

- Those teams wishing to forfeit a fixture will still be charged fees. Please refer to the "Forfeit Fees" Document for the current fee structure.
- A forfeit is considered a loss and the team you forfeited against will receive 3 points. A forfeit shall take place if a team isn't fielded within 5 minutes of the designated start time. Should both teams forfeit both teams will receive 0 points.
- If at the end of the 15 minutes teams are either still tied or the leading team does not have a two point advantage, the set will continue until a team secures a two-point lead.

DISCIPLINARY ACTION

- A player shown a yellow card will be sent off for 2 minutes. They may not be replaced by a teammate in this time.
- A player shown a red card will miss the rest of the match. They cannot be replaced and their team will play the remainder of the game with 5 players.
- A red card will result in an Automatic One Game suspension. Depending on the nature of the sendoff, a further suspension may be imposed by management, and will be communicated with the Team Contact.
- The match official will not tolerate swearing whether it is at your own actions, at fellow players or at the match official.

PENALTIES

- The spirit of Kingsway Indoor Stadium's Indoor Soccer is to provide participants with an easy to play indoor volleyball competition in an enjoyable, social, fun and safe environment.
- Penalties will be enforced as rough play; threatening language and poor behavior have no place and will not be tolerated. Under no circumstances are players allowed to play under the influence of alcohol or consume alcohol within the stadium
- Team captains will be informed of players who receive yellow or red cards. Repeat offenders may have their suspensions doubled from the previous time or have the prescribed penalty doubled if a different incident has occurred involving the same player.
- Management issue penalties in accordance with the stadium's tribunal sliding scale, for more information on this scale please contact the applicable Program Officer.

**Management reserves the right to amend competition rules when deemed appropriate. This may be undertaken at any point throughout the season. Teams will be notified of any rule changes throughout the season and should always refer to the latest competition rules.*

**Management reserves the rights to evict teams and individuals from the competition and stadium if any of the aforementioned rules are breached. Teams may also be stripped of team points where management deems fit. Stadium management updated these rules on 06/12/16.*

USE OF RECORDING EQUIPMENT

Please note that Kingsway Indoor Stadium does not permit the filming of games for either personal or public use, without prior expressed written consent from stadium management, the match referee and the opposing team captain. All three parties must provide such consent for filming approval. Only under exceptional circumstances will such permission be granted, and the stadium reserves the right to revoke such permission at any time.