KINGSWAY INDOOR STADIUM SPORTING COMPETITION BY-LAWS

Kingsway Indoor Stadium
Sporting Competition By-Laws
Effective January 1, 2026

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1 Interpretation of By-Laws

1.1 All rules and by-laws are subject to managements discretion.

1.2 All sports are officiated as the Stadium Competition Rules for each sport

1.3 The official or officiating team have the sole and final authority over the interpretation and application of the competition rules during matches.

1.4 Responsibility for the day-to-day interpretation of these by-laws rest with the most senior member of staff present, being the Stadium Team leader, Sports Program Officer, Duty Officer, or Sports umpire.

1.5 Kingsway Indoor Stadium sporting competitions are a non-affiliated social recreation competition

1.6 The Stadium reserves the right to change or amend the By-Laws at any time without prior notice. Management will inform teams of any changes via email.

2 Nominations & Registrations

2.1 Registration fee for each competing team must be paid prior to your first scheduled fixture.

2.2 Team registrations are accepted at the sole discretion of Management. There is no guarantee that it will be accepted.

2.3 Division requests can me made in the registration form. However, team placements for each division will be at the sole discretion of the Competition Manager.

2.4 Designated grading rounds may be scheduled and played prior to the commencement of the competition. Placement of teams based on previous seasons and grading games is at the sole discretion of the Competition Manager.

2.5 Divisions may vary depending on the competition size and skill of teams to ensure a fair and balanced competition.

2.6 Primary and secondary team contacts must be 18 years or older.

2.7 Stadium Management reserves the right to refuse team names that may be considered offensive, inappropriate or too similar to other team names. Inappropriate team names are defined as any name involving political, military, sexual or religious connotations.

3 Team Re-Nomination

3.1 Teams participating in the current season are given priority to re-nominate for the next season, provided they nominate by the close of business on the allocated date by the competition manager.

3.2 Teams who have previously been banned or issued Good Behaviour Bonds may be denied re-nomination at the sole discretion of Stadium Management.

3.3 Primary team contact must ensure that contact details are updated for each new season.

4 Fixtures

4.1 Management will attempt to fixture each team evenly during the season. By registering, the expectation is that teams are available for all timeslots.

4.2 Requests for times or bye's (if applicable) will be accepted at the sole discretion of Stadium Management.

4.3 Management reserve the right to change fixtures where necessary during the season to meet operational needs. Any changes will be communicated either via phone call or email to the team's primary or secondary contact.

4.4 The Stadium is closed on Public Holidays, as such no games will be scheduled.

4.5 Season lengths will vary for each competition and season. By registering, teams are agreeing to play all fixtures (including friendly matches during the finals series for team who did not qualify for finals). It is the responsibility of the team captain for being aware of and communicating to all team members the duration of the season as determined by the competition management.

5 Team Responsibilities

5.1 Teams must be present, have the minimum number of required players and paid their competition match fee prior to the start of each scheduled fixture. Fixtures will commence at the scheduled time, and late penalties will apply once the game clock has commenced until the forfeit score has been reached.

5.1.1 Futsal – 1 goal / minute. Forfeit score – 5

5.1.2 Netball – 2 goals / minute. Forfeit score – 10

5.1.3 Volleyball – 1 point / minute. Forfeit score – 5

5.1.4 Basketball – 2 goals / minute. Forfeit score – 10

*The application of late penalties is at the sole discretion of the assigned referee/umpire.

5.2 TBC

5.3 TBC

5.4 Teams are responsible for the conduct and behaviour of their players and supporters. Misconduct may result in penalties applying. Penalties may include, but are not limited to:

- On court penalties (free shot, penalty, technical fouls)
- Deduction of Ladder points
- Good behaviour bond
- Suspensions
- Expulsion from the Stadium and/or it's competitions

5.5 Teams must provide the names of any players or spectators upon request by management. Failure to comply, or where a team is found to have provided false or misleading information, will result in the match being recorded as a forfeit and may lead to the team being banned from the stadium and its competitions. If this occurs prior to half time, a no-show forfeit fee will apply. Management reserves the right to request identification to verity an individual's identity.

5.6 Teams are required to report to reception before the commencement of the game to pay the full game fee.

5.7 Player names must be selected at the kiosk check-in prior to the commencement of the game. It is the captain's responsibility to ensure that all players are selected.

5.8 Any team caught incorrectly selecting players may receive a deduction of ladder points, which is at the discretion of stadium management. Repeated offences may lead do suspensions or removal from the competition.

5.9 Teams must inform the Stadium when they have changed their Team Contact details. Failure to do so will result in in the team having no recourse to challenge any forfeit fees or suspensions on the team.

5.10 Any red cards/technical fouls/court removals may be appealed to in writing to Stadium Management. Appeals must be made within 48 hours of the conclusion of the fixture.

5.11 Condition of entry into the Stadium states that photography and filming may occur for promotional purposes. Please make the Stadium aware if you wish to not be photographed or filmed.

5.12 Stadium Management reserves the right to remove any person from the facility under Local Government Act. Reason shall include but are not limited to those who are suspected of being under the influence of drugs or alcohol, those causing a disturbance, those who do not obey lawful orders and banned or suspended patrons. Refusal to leave the facility is considered trespassing and may result in the police being called, and resultant charges being laid.

6 Team & Player Eligibility

6.1 Players can only register for one (1) team per competition (e.g one division only in Wednesday Men's Futsal) at the discretion of management.

6.1.1 If a player is registered for a division 1 team in a competition, that player cannot play for any division 2 teams unless approval is given from the opposing team.

6.1.2 If a player is registered for a division 2 team in a competition, that player can play for a division 1 team if that team does not have the minimum number of players (5). During finals series, the player can only represent one team.

6.2 Players must be 16 years or above to be eligible for the Adult Competitions. Management may grant exceptions on a case by case basis. A waiver must be signed the Parent or Guardian once the exception has been granted. This must be done prior to the commencement of the game. No correspondence will be entered into once a decision has been made.

6.3 In the instance a player(s) is suspected of being under the age of 16, they must provide proof of age when requested by management. Failure to provide proof of age will result in being ineligible to play.

6.4 Teams must field the minimum team numbers to commence play

6.4.1 Netball – 5 Players

6.4.2 Futsal – 3 players

6.4.3 Volleyball – 4 players

6.4.4 Basketball – 4 players

6.5 If a team is reduced to less than the minimum amount of required players (as per Clause 6.4) during the game due to red cards or injuries, the match will then be deemed a forfeit.

6.6 All competitions are gender specific as stated in the competition's description/title.

6.7 In mixed futsal there must always be a minimum of one (1) female and male and a maximum of four (4) males on the court.

6.8 In mixed Netball a minimum of one (1) male must be present on the court at all times and a maximum of three (3) males are permitted to take the court at one time (must be in different zones).

6.9 Ineligible players are considered to be:

6.9.1 Players serving a suspension

6.9.2 Playing under a false name

6.9.3 Players competing without a signed waiver and management approval (see Clause 6.2 & 6.3).

6.9.4 A registered division 1 player playing for a division 2 player on the same night without opposition approval.

6.10 If any illegal player(s) are deemed to have participated in any match, the offending deemed will be deemed to have forfeited the match.

6.11 All other sport rules are according to the Kingsway Indoor Stadium house rules for that specific sport.

7 Uniform Requirement

7.1 Conforming uniforms are required as per each competition's house rules.

7.2 Where there is a clash of colours, the Stadium will provide a set of bibs. Bibs will be provided to any teams who are either not conforming or the away team (second mentioned team on the fixture).

7.3 The Stadium reserves the right to request teams to alter their uniforms should it be deemed inappropriate.

7.4 Jewellery and items that may be considered dangerous must be taped or removed. Any items that cannot be removed or taped will lead to players not deemed to be eligible (see clause 6.9).

7.5 In Netball, fingernails must be trimmed or taped, sport gloves are permitted.

7.6 Long hair must be tied back. Caps/hats are not permitted to be worn whilst participating on court.

7.7 All players must wear matching uniform. Teams are encouraged to wear matching playing shirts (i.e same team / same design). If this is not possible all players must wear the same colour shirt.

7.7.1 Failure to have all players in matching uniform by Round 3 (excluding grading), will result in 1-goal penalties being applied to the offending team for each player without the correct uniform.

8 Match Duration

8.1 Junior Futsal – 2 x 15 minutes
8.2 Senior Futsal – 2 x 17 Minutes
8.3 Netball – 4 x 10 minutes
8.4 Volleyball – 1 x 40 minutes
8.5 Junior Basketball – 2 x 15 minutes
8.6 Half time and quarter time will consist of one (1) minute break.
8.7 The game clock will not be stopped for any injuries or illness.

9 Competition points & Ladder Standings

9.1 Netball, Basketball & Futsal Normal Fixture Points
9.1.1 Win – 4 points
9.1.2 Draw – 2 points
9.1.3 Loss – 0 points

9.2 Futsal
9.2.1 Win – 3 points
9.2.2 Draw – 1 point
9.2.3 Loss – 0 points

9.3 Forfeit's – Scores
9.3.1 Netball – 20-0 to winning team
9.3.2 Basketball – 20-0 to winning team
9.3.3 Volleyball – 2-0 (sets) to winning team
9.3.4 Futsal – 5-0 to winning team

9.4 In the even that a match cannot be completed (.i.e power failure/evacuation/serious injury), the competition manager will determine the outcome of the game.

9.5 In the event that a team joins the competition late, the competition manager will decide if the team is eligible for finals.

9.6 In the event that points are equal at the end of the league season. The following criteria's (in order) will determine the final ladder positions.

9.6.1 Goal Difference/Percentage

9.6.2 Wins

9.6.3 Goals scored

10 Misconduct & Cards

10.1 Players and spectators may be reported for any instances of misconduct

10.2 Misconduct includes but is not limited to physical and verbal abuse, offensive and abusive language, intimidation, failing to obey a Stadium staff member, assault or attempted assault.

10.3 Management reserves the right to determine the action taken and the team coordinator will be notified.

10.4 Players who receive two (2) yellow cards in the same game will be shown a red card and may not return to the court. A substitute may not take their place.

10.5 Players who received a red card must leave the court and may not return for the remainder of the game. An automatic one (1) week suspensions will be issued and takes effect immediately.

10.5.1 By default, Stadium Management will review all red cards/technical fouls/removals.

10.5.2 Stadium Management may rescind red cards/technical fouls/removals if deemed factually incorrect.

10.6 Players who receive three (3) yellow cards throughout the course of the season will receive a mandatory one (1) week suspension. Players who receive a further three (3) yellow cards after their suspension will receive a further one (1) week suspension.

10.7 Any clarification on rules, appeals and general enquiries must be done via the teams dedicated Team Coordinator. No correspondence will be entered with any other players into unless the team coordinator is absent.

10.8 For any suspensions, a letter will be issued directly to the team coordinator. The letter will indicate the offence along with the amount of weeks/time.

10.8.1 Should a player be serving a suspension, a bye round will not count.

10.9 The City of Wanneroo reserves the full right to issue suspensions and ban any patrons and teams from the Stadium and its competition in accordance with the by-laws. Conditions of Entry, Code of Conduct, House Rules, and any relevant act in force.

11 Finals

11.1 Players participating in finals must have played a minimum of three (3) games for the team within the current season.

11.2 Fill-in players may be used in finals under the following conditions:

11.2.1 Any fill in players must have written approval from Stadium Management and must be lodged a minimum of 1 business day prior to your fixture.

12 Forfeit, Withdrawals & Fees

12.1 Teams must notify the competition manager by phone of their intention to forfeit. No other method will be accepted.

12.2 For a detailed breakdown of forfeit fees and rules, please refer to the current fee schedule – Kingsway Indoor Stadium Forfeit & Withdrawal Fees

12.3 If a team does not have the minimum required players 5 minutes into the game, the fixture will be deemed as a forfeit.

12.4 If a team is reduced in players to under the minimum requirements due to disciplinary reason or injury, a forfeit will be called.

12.4.1 If the game is forfeited prior to half time, the offending team will incur a 1x Match Fee, and the opponent will be refunded.

12.4.2 If the game is forfeited after half time, management will decide the outcome.

12.5 All teams nominating are committed for an entire season, including finals period.

12.6 Any team that withdraws from the competition after the completion of Round 1 will incur the *Withdrawal from Competition Fee.* Should you withdraw prior to the completion of Round 1, a withdrawal fee will not incur. However, other fees may be relevant.

12.7 All forfeit fees are due within 7 days of the forfeit, or before the teams next scheduled game (whichever comes first).

12.8 Any team that fails to pay an outstanding debt may be prohibited from playing until the outstanding debt has been settled.

12.9 Teams that forfeit multiple times (2 or more) per season may be removed from the competition at the discretion of management.

13 Insurance

13.1 All competitions played at Kingsway Indoor Stadium are played at the player's own risk

13.2 All players are responsible for their own insurance.

13.3 When medical assistance is deemed necessary by Stadium Management, the costs associated with the service will be the responsibility of the injured player. If a player declines medical assistance, the stadium is not responsible for any further injury incurred.